

### Inspiring Awe and Wonder

Use stimuli to motivate and inspire - visits, visitors, artefacts, books, videos, outside learning, our locality.

### Problem Solving and Thinking Skills

Creative thinkers, independent learners, real-life challenge, controlled risk-taking, resourcefulness, collaboration, thinking skills.

### Nurturing Responsible Citizens

Collaborative learning, care for the environment, share talents, make decisions, links in and around Peterlee, other communities and the environment.

#### Personal, Social and Emotional Education

- Continue to follow class rules.
- Importance of perseverance and having a go.
- Listening and responding to others.
- Express their feelings and consider the feelings of others.

#### Castles, Knights, Kings and Queens

Reception Summer 1

Theme Map

2022-23



#### Communication and Language

- During Play: Use language during role play, negotiating activities etc.
- Encourage children to explore new words they encounter as part of the topic.
- To continue to understand how to listen carefully and why listening is important.
- Non-Fiction books about Castles to discuss.

#### Literacy

- Continue phase 3 and 4 Little Wandle the New and Revised Letter and Sounds.
- Write letters/notes on old parchment paper.
- Mark making with quills.
- Continue to blend and write new words.
- Sequence stories.
- Listen to and talk about selected non-fiction to develop a deep familiarity with new knowledge and vocabulary.

#### Special Events/Festivals

Father's Day

World Biscuit day

Kings Coronation

#### Mathematics

- Subitising,
- Counting,
- Composition
- Sorting & matching
- Comparing and ordering
- Number bonds 10-20
- Spatial reasoning
- Doubling

#### Understanding the World

- Use P.P. and books to find out about castles and Knights.
- Look at different castles found in the local area.
- Find out about the different parts of a castle.
- Learn about how life was different for people who lived in a castle.
- Plant potatoes and monitor how they grow.
- Discuss the changes happening in the environment- minibeasts waking up.

#### Physical Development

- Set up a Knight training area outdoors, including obstacle course.
- Hopping, jumping, jogging, crawling, balancing, throwing and catching.
- Exploring different ways of travelling.
- Negotiating space and controlling body movements.
- Practising jumping and landing safely.
- Access to malleable equipment/materials to develop fine motor skills.

#### Expressive Art and Design

- Use various construction materials to make castles - if possible use large scale materials and make a castle outside.  
Make swords/shields using junk modelling materials.  
Listen to medieval music, encourage the children to play instruments to make their own medieval music and/or dance to the music. Have Medieval outfits and fabrics available.
- Design a Dragon
- Have scarfs for dancing to music.